

Name _____

Campus Key _____

ARCHITECTURAL STUDIES

The Architectural Studies Program requires completing:
 43-46 credits - Hallmarks General Education Courses
 46 credits - Architectural Studies Core Courses
 24 credits - One Track *or* 2 Minors
 12 credits - General Electives
 Students will choose one track (24 credits) **OR** two minors (minimum 12 credits each) to personalize the BS in Arch Studies degree
 Students who select the two minor options must choose at least one minor from CABE offerings
 See academic catalog for current track and minor options

LEVEL I (FIRST YEAR): 33–35 credits (Prerequisite) Cr Sem. Grade TR Equiv.

Hallmark Courses - 19-21 credits

(Fall)	FYS-100	Pathways Seminar: Preparing for Academic & Professional Success <small>(FYS-100 not required for transfer students - but the 1 credit must be earned)</small>	1	_____	_____	_____
	WRIT-101/G/S	Writing Seminar I: Written Communication <small>(WRIT-100 may only be used to satisfy general elective credits)</small>	3-4	_____	_____	_____
	AVIS-101	American Visions	3	_____	_____	_____
(Fall)	SCI-110	Landscape Ecology	3	_____	_____	_____
(Spring)	PHYC-101	Science II: General Physics <small>(MATH-102 or MATH-103)</small>	3	_____	_____	_____
(Fall)	MATH-1()	Mathematics I <small>(Select two course option from below based on MATH placement)</small>	3-4	_____	_____	_____
	()	Mathematics II or General Elective <small>(see below)</small> <small>(MATH-102 or varies)</small>	3	_____	_____	_____

Students must earn credit for either MATH-103: Applied Calculus or MATH-111: Calculus I
 Students who place into, and pass, MATH-103/MATH-111, will take an additional general elective.
 Students who earn AP or transfer credit for MATH-103/MATH-111 will take an additional gen. elec.
 Students who place into MATH-099/MATH-100 also need to complete one of the options below.

MATH-102 Pre-Calculus (3 cr) + MATH-103 Applied Calculus (3 cr)
MATH-103 Applied Calculus (3 cr) + General Elective (3 cr)
MATH-111 Calculus I (4 cr.) + General Elective (3 cr)

Architectural Studies Core Courses - 14 credits

Fall only	ARFD-101	Design 1: Interdisciplinary Foundation Studies	4	_____	_____	_____
(Fall)	ARFD-103	Visualization 1	2	_____	_____	_____
Fall only	ARFD-104	Topics in the Built Environment 1	1	_____	_____	_____
Spring only	ARDS-102	Design 2: Interdisciplinary Foundation Studies <small>(ARFD-101*)</small>	4	_____	_____	_____
Spring only	ARDS-108	Visualization 2 <small>(ARFD-103)</small>	2	_____	_____	_____
Spring only	ARDS-106	Topics in the Built Environment 2	1	_____	_____	_____

Fundamentals Courses Fundamental "099" courses do not count toward graduation requirements.
 However, MATH-100, WRIT-100 and TXIS-100 can be used toward graduation credits....as general electives.

MATH-099	Fundamentals of College Mathematics	<small>("C" or better grade required)</small>	3	_____	_____	_____
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LEVEL II (SECOND YEAR): 31-32 credits (Prerequisite) Cr Sem. Grade TR Equiv.

Hallmark Courses - 6 credits

	ETHC-2()	Ethics <small>(WRIT-101/G/S, AVIS-101)</small>	3	_____	_____	_____
	WRIT-201 ##	Writing Seminar II: Multimedia Communication <small>(WRIT-101/G/S)</small>	3	_____	_____	_____

Architectural Studies Core Courses - 22 credits

Fall only	ARCH-213	Design 3: Arch. Foundation Studies <small>(ARDS-102*)</small>	4	_____	_____	_____
Fall only	ARDS-210	Technology 1: Materials & Methods <small>(ARDS-102*)</small>	3	_____	_____	_____
Fall only	AHST-205	History 1: Built Env, Anc/Medieval <small>(WRIT-101/G/S)</small>	3	_____	_____	_____
Fall only	ARDS-208	Vis 3: Digital Modeling for Architecture <small>(Students may substitute INTD-209: Vis 3 for ID)</small> <small>(ARDS-108)</small>	3	_____	_____	_____
Spring only	ARCH-212	Technology 2: Passive Sys. Bldg. Enclos. <small>(ARDS-210)</small>	3	_____	_____	_____
Spring only	AHST-206	History 2: Renaissance/Baroque <small>(AHST-205)</small>	3	_____	_____	_____
Spring only	ARCH-303	Structures 1 <small>(MATH-103 or 111, PHYC-101)</small>	3	_____	_____	_____

General Electives - 3–4 credits

()	<small>(ARCH-214: Design 4 recommended)</small>	3-4	_____	_____	_____	_____
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Change of Major Students may apply to the 5 Year Bachelor of Architecture at the completion of the Design 3 semester
 Admission will require a portfolio review and a minimum GPA.
 All courses in the first three semesters are identical for both programs

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LEVEL III (THIRD YEAR): 33 credits (Prerequisite) Cr Sem. Grade TR Equiv.

Hallmark Courses: 9 credits

(Fall)	ADIV-2()	American Diversity	(WRIT-101/G/S, AVIS-101)	3			
(Fall)	GDIV-2() #	Global Diversity <i>Includes World Languages at any level</i>	(WRIT-101/G/S, AVIS-101)	3			
(Spring)	ISEM-3() #	Integrative Seminar	(WRIT-2xx, GDIV-2xx or GCIT-2xx)	3			

Architectural Studies Core Courses - 6 credits

Fall only	AHST-305	History 3: Early Modern - 1750-1940	(AHST-206)	3			
Spring only	AHST-306	History 4: Modern/Contemporary	(AHST-305)	3			

XR Game Environments 12 cr ***

	ARCH-326 or INTD-306	Visualization 4: Advanced Modeling Advanced Visualization: Interiors		3			
	ARCH324,413or 414	Experimental Modeling, Structures or Materials		3			
	POTO 307	History of Photography		3			
	GEOD-610	Intro to GIS		3			

General Electives - 6 credits

	()			3			
	()			3			

LEVEL IV (FOURTH YEAR): 28 credits (Prerequisite) Cr Sem. Grade TR Equiv.

Hallmark Courses - 9 credits

	GCIT-2() #	Global Citizenship <i>Includes World Languages at any level</i>	(WRIT-101/G/S, AVIS-101)	3			
	CGIS-300 ##	Contemporary Global Issues	(WRIT-2xx; GDIV-2xx or GCIT-2xx)	3			
(Spring)	PHIL-499 ##	Philosophies of the Good Life	(WRIT-2xx, ETHC-2xx, ADIV-2xx, GCIT-2xx, GDIV-2xx, CGIS-300, ISEM-3xx, SCI-1xx, MATH-103/111)	3			

Architectural Studies Core Courses - 4 credits

(Spring)	ARST-499 (ARDS-381)	Architectural Studies Capstone <i>Students may select a self-directed Independent Study which highlights the professional direction suggested by their Minors/Track</i>	(Varies)	4			
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XR Game Environments- 12 cr **courses may not be taken in this order

	POTO -101 or 102	Black and White or Digital		3			
	ANIM 201	Animation		3			
	ANIM 202	Storyboarding		3			
	ANIM-302	Intro to VR Design		3			

General Electives - 3 credits

	()			3			
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GRADUATE LEVEL COURSES

Consult with your academic advisor about applying to a 4 + 1 graduate program
 One minor may be composed of graduate level courses.
 Undergraduate students may take a maximum of 12 credits of graduate level course work, which may apply to a graduate degree

BACHELOR OF SCIENCE in ARCHITECTURAL STUDIES **TOTAL CREDITS: 125-128 credits**

* A minimum grade of "C" is required as the prerequisite to advance to the next design studio, Design 1 through Design 4

Credits for this course may be earned as transfer credits through Study Abroad/Away (SUAB-300).

This Hallmark Touchstone course must be taken in residence at TJU

*** The order in which courses in the XR Game Environments track are taken is dependant upon course scheduling, in consultation with academic advisor.

Surplus credits not used toward degree requirements

Please note Thomas Jefferson University residency requirement:
 The University has a residency requirement of 60 credits for Day Division students. Students must take a minimum of 60 credits – 12 credits must be within the major core; 9 credits must be in Hallmark courses in order to be eligible for a B.S. or B. Arch. degree.
 This form should be used as a worksheet in conjunction with the catalog and the Hallmark "menu" of options.
 Please refer to the University catalog for questions regarding curriculum and academic policies.